

Rules

1. ORGANISERS DECISION

The Event Manager's decision and rulings are final in all matters. Any disagreements with the decisions of a member of the Chiltern Challenge team should be raised with the Event Manager as soon as practicable after the disagreement arises.

2. ENTRY

The competition will be limited to those teams whose, Team Summary sheet* and Full Entry Fees have been received by the Registrar by **5pm on Friday 31 January 2020**. Adult and Participant Health Forms* must be received by **5pm on Saturday 22nd February 2020**. (*all forms can be downloaded from www.chilternchallenge.co.uk). The completed forms and entry fee need to be sent to: **Chiltern Challenge, Phasels Wood Activity Centre, Rucklers Lane, Kings Langley, Hertfordshire, WD4 9NA**

3. COMPETITION ENTRY FEES

The entry fee for a team is £115. This fee covers 4 or 5 competitors and one adult supporter. If additional supporters will be attending, then there is an extra entry fee of £15 per person. For the competitors the fees include the cost of meals for Saturday evening and Sunday morning. For the adult supporters the fees include the cost of meals for Saturday Lunch, Saturday evening and Sunday morning.

4. TEAM CANCELLATION/TEAM WITHDRAWAL

Team Cancellations / Team withdrawal must be made in writing to Phasels Wood (Phasels Wood, Rucklers Lane, Kings Langley, Herts, WD4 9NA). The acknowledgement sent by Phasels Wood will state the effective date of the cancellation/withdrawal. In the event of a cancellation/withdrawal the following charges apply:

- More than 60 days before the event date : Entry Fee returned
- 60 - 31 days before the event date: 50 % of the Entry Fee cost
- 30 - 8 days before the event date: 75 % of the Entry Fee cost
- 7 – 1 days before the event date: 100 % of the Entry Fee cost
- On or after the event start date : 100 % of the Entry Fee cost

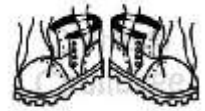
5. COMPOSITION OF TEAMS

Chiltern Challenge 2020 is open to any member of the Scout Association or GirlGuiding so long as they are an invested member over the age of 12 and under the age of 18 (on 7 March 2020). There are two types of teams:

- Challenge Teams: Teams must be over the age of 14 and under the age of 18, consisting of 4 or 5 team members.
- Training Teams: Teams must be over the age of 12 and under the age of 18, consisting of 4 or 5 team members. (Note: Training Teams must be made from one youth section: i.e. Explorer Scouts or Scouts). Training teams must have an Adult walker who is a full member of the Scout Association or GirlGuiding (as appropriate). Training teams do not compete in the main challenge.
- If a team is found to have a participant aged 18 or over on 3rd March 2019 they may be disqualified at the organisers discretion.
- If a team drops below 4 members, it will not be allowed to continue and will be retired from the challenge. We will endeavour to get remaining team members in to other teams.

6. SUPPORTERS

Each team must have at least one adult supporter. (Note: training teams must provide a separate supporter to their adult walker). We ask that Supporters are available to help on bases throughout both the day and night activities as necessary. All supporters must be over 18 years old and a full member of the Scout Association or GirlGuiding (as appropriate)



7. POINTS AVAILABLE

1000 Points will be available for the following activities:

- Camping Area – During the weekend, a member of the Chiltern Challenge team will visit your site. Penalties will be deducted for untidiness and lack of cleanliness (up to 10 points deducted).
- Day Challenges – You will be provided with details of the day challenges when you register. They will include Physical Challenges and Team Challenges (a total of 500 points available).
- Night Challenges – This comprises three elements:
 1. Kit Check – This year we will be running a kit check before the teams leave site for the night exercise. Specific items being looked at will be boots, HiVis reflective jackets and waterproofs - if these are not present then you will not be allowed to walk. The contents of the night activities team kit list must be carried between all members of the team. Points will be deducted for anything missing or items that have to be retrieved from tents (up to 40 points deducted).
 2. Night Challenge Course – Across the course, there will be 8 “Manned Bases” of which at least one will be mandatory to attend and 12 clicker points carrying different weighted points. (500 points available).

This year roving marshals will be walking the course and points will be deducted from teams breaking the countryside code and being noisy in residential areas (up to 100 points deducted). There is no base activity this year, it is purely based on your navigation and ability to arrive back on time.

Points will be deducted for every minute your team is late arriving after your finish time which will be given at the start of the night. This is an unlimited deduction, so there is a heavy emphasis on arriving back on time.

8. CONTACT DETAILS

At least two mobile phone numbers per team must be submitted in the team details. These numbers will only be used if it becomes necessary to contact the teams while off site during the event.

9. EQUIPMENT & KIT CHECK

All team and personal equipment listed for the night exercise must be carried. Teams will have to complete a kit check before departing for the night exercise. If suitable footwear, waterproofs or Hi Vis are not present then that competitor will not be allowed to compete in the night exercise. The Event Manager’s decision will be final. Points will be deducted for other missing items.

10. NIGHTS AWAY NOTIFICATION

All Scout and Explorer Scout teams are responsible for completing and returning their own nights away notifications. Either an adult with an appropriate permit or an Explorer with an event passport must be present for each team. Guides must follow the rules of their own organization.

11. USE OF VEHICLES

All Supporters and Walkers are asked not to leave the campsite except with the express permission of the Event Manager. This is for safety reasons. We require you to be available during the whole event in case of a Team emergency. If you fail to comply with this rule your team/s may be disqualified. We do not want an unnecessary number of vehicles on the road.

12. IDENTIFICATION

All registered people attending the competition will be given a wrist band to identify them. Anyone not wearing the wrist band will be challenged and asked to leave the event area. The wrist band will contain emergency contact details and will be colour coded to differentiate between the Chiltern Challenge Team, Supporter/Walkers and Competitors.

QUESTIONS

All questions and queries should be sent via email to info@chilternchallenge.co.uk. For urgent enquiries, please call Phasels Wood on 01442 252851.

Hertfordshire County Scout Council,
Phasels Wood Activity Centre, Rucklers Lane, Kings Langley,
Hertfordshire WD4 9NA. Telephone. 01442 252851
Registered Charity in England and Wales: 302606, Scotland: 03965